

# Parsing Expression Grammar and Packrat Parsing (Survey)

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# This Talk is Based on These Resources

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- ▶ The Packrat Parsing and PEG Page (by Bryan Ford)
  - ▶ <http://pdos.csail.mit.edu/~baford/packrat/>
    - ▶ (was active till early 2008)
- ▶ A. Birman & J. D. Ullman, “Parsing Algorithms with Backtrack”, Information and Control (23), 1973
- ▶ B. Ford, “Packrat Parsing: Simple, Powerful, Lazy, Linear Time”, ICFP 2002
- ▶ B. Ford, “Parsing Expression Grammars: A Recognition-Based Syntactic Foundation”, POPL 2004

# Outline

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- ▶ What is PEG?
  - ▶ Introduce the core idea of Parsing Expression Grammars
- ▶ Packrat Parsing
  - ▶ Parsing Algorithm for the core PEG
- ▶ Packrat Parsing Can Support More…
  - ▶ Syntactic predicates
- ▶ Full PEG
  - ▶ This is what is called “PEG” in the literature.
- ▶ Theoretical Properties of PEG
- ▶ PEG in Practice

# What is PEG?

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- ▶ Yet Another Grammar Formalism
  - ▶ Intended for describing grammars of programming languages (not for NL, nor for program analysis)
  - ▶ As simple as Context-Free Grammars
  - ▶ Linear-time parsable
  - ▶ Can express:
    - ▶ All deterministic CFLs ( $LR(k)$  languages)
    - ▶ Some non-CFLs
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# What is PEG? – Comparison to CFG

## (Predicate-Free) Parsing Expression Grammar

- ▶  $A \leftarrow B\ C$
- ▶ Concatenation
  
- ▶  $A \leftarrow B / C$
- ▶ Prioritized Choice
  
- ▶ When both B and C matches, prefer B

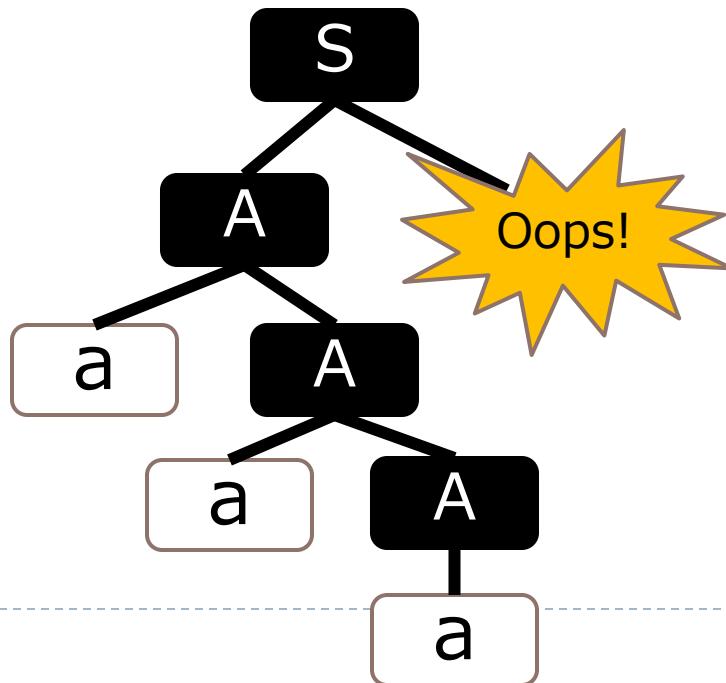
## Context-Free Grammar

- ▶  $A \rightarrow B\ C$
- ▶ Concatenation
  
- ▶  $A \rightarrow B \mid C$
- ▶ Unordered Choice
  
- ▶ When both B and C matches, either will do

# Example

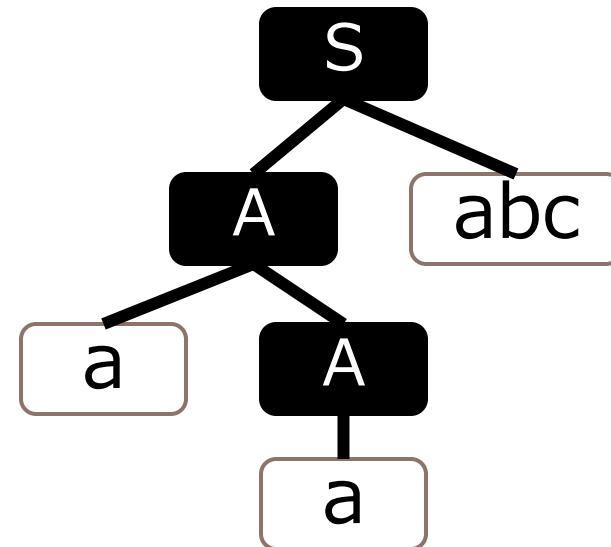
## (Predicate-Free) Parsing Expression Grammar

- ▶  $S \leftarrow A \ a \ b \ c$
- ▶  $A \leftarrow a \ A \ / \ a$
- ▶  $S$  fails on “aaabc”.



## Context-Free Grammar

- ▶  $S \rightarrow A \ a \ b \ c$
- ▶  $A \rightarrow a \ A \mid a$
- ▶  $S$  recognizes “aaabc”



# Another Example

## (Predicate-Free) Parsing Expression Grammar

- ▶  $S \leftarrow E ;$ 
  - / while ( E ) S
  - / if ( E ) S else S
  - / if ( E ) S
  - / ...
  
- ▶ if( $x > 0$ )  
  if( $x < 9$ )  
     $y = 1;$   
  else  
     $y = 3;$  **unambiguous**

## Context-Free Grammar

- ▶  $S \rightarrow E ;$ 
  - | while ( E ) S
  - | if ( E ) S else S
  - | if ( E ) S
  - | ...
  
- ▶ if( $x > 0$ )  
  if( $x < 9$ )  
     $y = 1;$   
  else  
     $y = 3;$  **ambiguous**

# Formal Definition

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- ▶ Predicate-Free PEG G is  $\langle N, \Sigma, S, R \rangle$ 
  - ▶  $N$  : Finite Set of Nonterminal Symbols
  - ▶  $\Sigma$  : Finite Set of Terminal Symbols
  - ▶  $S \in N$  : Start Symbol
  - ▶  $R \in N \rightarrow \text{rhs}$  : Rules, where
    - ▶  $\text{rhs} ::= \epsilon$ 
      - |  $A \quad (\in N)$
      - |  $a \quad (\in \Sigma)$
      - |  $\text{rhs} / \text{rhs}$
      - |  $\text{rhs} \text{ rhs}$
    - ▶ Note:  $A \leftarrow \text{rhs}$  stands for  $R(A) = \text{rhs}$
    - ▶ Note: Left-recursion is not allowed

# Semantics

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- ▶  $[[ e ]] :: \text{String} \rightarrow \text{Maybe String}$  where  $\text{String} = \Sigma^*$
  - ▶  $[[ c ]] = \lambda s \rightarrow \text{case } s \text{ of}$  (for  $c \in \Sigma$ )
    - ▶  $c : t \rightarrow \text{Just } t$
    - ▶  $_ \rightarrow \text{Nothing}$
  - ▶  $[[ e_1 e_2 ]] = \lambda s \rightarrow \text{case } [[ e_1 ]] s \text{ of}$ 
    - ▶  $\text{Just } t \rightarrow [[ e_2 ]] t$
    - ▶  $\text{Nothing} \rightarrow \text{Nothing}$
  - ▶  $[[ e_1 / e_2 ]] = \lambda s \rightarrow \text{case } [[ e_1 ]] s \text{ of}$ 
    - ▶  $\text{Just } t \rightarrow \text{Just } t$
    - ▶  $\text{Nothing} \rightarrow [[ e_2 ]] s$
  - ▶  $[[ \varepsilon ]] = \lambda s \rightarrow \text{Just } s$
  - ▶  $[[ A ]] = [[ R(A) ]]$  (recall:  $R(A)$  is the unique rhs of  $A$ )
-

## Example (Complete Consumption)

$S \leftarrow a\ S\ b\ / \ c$

- ▶  $[[S]]\ "acb"$  = Just ""
- ▶  $[[aSb]]\ "acb"$  = Just ""
  - ▶  $[[a]]\ "acb"$  = Just "cb"
  - ▶  $[[S]]\ "cb"$  = Just "b"
    - $[[aSb]]\ "cb"$  = Nothing
    - ▶  $[[a]]\ "cb"$  = Nothing
    - $[[c]]\ "cb"$  = Just "b"
  - ▶  $[[b]]\ "b"$  = Just ""

## Example (Failure, Partial Consumption)

$S \leftarrow a\ S\ b\ / \ c$

- ▶  $[[S]]\ "b"$  = Nothing
  - ▶  $[[aSb]]\ "b"$  = Nothing
    - ▶  $[[a]]\ "b"$  = Nothing
  - ▶  $[[c]]\ "b"$  = Nothing
- 

- ▶  $[[S]]\ "cb"$  = Just "b"
- ▶  $[[aSb]]\ "cb"$  = Nothing
  - ▶  $[[a]]\ "cb"$  = Nothing
- ▶  $[[c]]\ "cb"$  = Just "b"

## Example (Prioritized Choice)

```
S ← A a
```

```
A ← a A / a
```

- ▶  $\text{[[ S ]]} \text{ "aa"} = \text{Nothing}$
- ▶ Because  $\text{[[ A ]]} \text{ "aa"} = \text{Just ""}$ , not  $\text{Just "a"}$
- ▶  $\text{[[ A ]]} \text{ "aa"} = \text{Just ""}$ 
  - ▶  $\text{[[ a ]]} \text{ "aa"} = \text{Just "a"}$
  - ▶  $\text{[[ A ]]} \text{ "a"} = \text{Just ""}$
- ...

## “Recognition-Based”

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- ▶ In “generative” grammars such as CFG, each nonterminal defines a language (set of strings) that it generates.
- ▶ In “recognition-based” grammars, each norterminal defines a parser (function from string to something) that it recognizes.

# Outline

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- ▶ What is PEG?
  - ▶ Introduce the core idea of Parsing Expression Grammars
- ▶ Packrat Parsing
  - ▶ Parsing Algorithm for the core PEG
- ▶ Packrat Parsing Can Support More…
  - ▶ Syntactic predicates
- ▶ Full PEG
  - ▶ This is what is called “PEG” in the literature.
- ▶ Theoretical Properties of PEG
- ▶ PEG in Practice

# Parsing Algorithm for PEG

- ▶ Theorem: Predicate-Free PEG can be parsed in **linear time** wrt the length of the input string.
- ▶ Proof
  - ▶ By Memoization
    - ( All arguments and outputs of
      - $[[e]] :: \text{String} \rightarrow \text{Maybe String}$are the suffixes of the input string )

# Parsing Algorithm for PEG

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## ▶ How to Memoize?

- ▶ Tabular Parsing [Birman&Ullman73]
  - ▶ Prepare a table of size  $|G| \times |\text{input}|$ , and fill it from right to left.
  
- ▶ Packrat Parsing [Ford02]
  - ▶ Use lazy evaluation.

# Parsing PEG (1: Vanilla Semantics)

**S  $\leftarrow$  aS / a**

- ▶ doParse = parseS :: String -> Maybe String
- ▶ parseA s =
  - ▶ case s of 'a':t -> Just t
  - ▶ \_ -> Nothing
- ▶ parseS s = alt1 `mplus` alt2 where
  - ▶ alt1 = case parseA s of
    - ▶ Just t -> case parseS t of
      - Just u -> Just u
      - Nothing -> Nothing
    - ▶ Nothing -> Nothing
  - ▶ alt2 = parseA s

## Parsing PEG (2: Valued)

$S \leftarrow aS / a$

- ▶ doParse = parseS :: String -> Maybe (Int, String)
- ▶ parseA s =
  - ▶ case s of 'a':t -> Just (1, t)
  - ▶ \_ -> Nothing
- ▶ parseS s = alt1 `mplus` alt2 where
  - ▶ alt1 = case parseA s of
    - ▶ Just (n,t)-> case parseS t of
      - Just (m,u)-> Just (n+m,u)
      - Nothing -> Nothing
    - ▶ Nothing -> Nothing
  - ▶ alt2 = parseA s

# Parsing PEG (3: Packrat Parsing)

$S \leftarrow aS / a$

- ▶ type Result = Maybe (Int, Deriv)
- ▶ data Deriv = D Result Result
  
- ▶ doParse :: String -> Deriv
- ▶ doParse s = d where
  - ▶ d = D resultS resultA
  - ▶ resultS = parseS d
  - ▶ resultA = case s of 'a':t -> Just (1,next)
    - ▶ \_ -> Nothing
  - ▶ next = doParse (tail s)
- ▶ ...

# Parsing PEG (3: Packrat Parsing, cnt'd)

$S \leftarrow aS / a$

- ▶ type Result = Maybe (Int, Deriv)
- ▶ data Deriv = D Result Result
  
- ▶ parseS :: Deriv -> Result
- ▶ parseS (D rS0 rA0) = alt1 `mplus` alt2 where
  - ▶ alt1 = case rA0 of
    - ▶ Just (n, D rS1 rA1) -> case rS1 of
      - Just (m, d) -> Just (n+m, d)
      - Nothing -> Nothing
    - ▶ Nothing -> Nothing
  - ▶ alt2 = rA0

- ▶ alt1 = case parseA s of
  - ▶ Just (n,t)-> case parseS t of
    - Just (m,u)-> Just (n+m,u)
    - Nothing -> Nothing
  - ▶ Nothing -> Nothing
- ▶ alt2 = parseA s

# Packrat Parsing Can Do More

- ▶ Without sacrificing linear parsing-time, more operators can be added. Especially, “syntactic predicates”:
  - ▶  $[[\&e]] = \lambda s \rightarrow \text{case } [[e]] s \text{ of}$ 
    - ▶  $\text{Just } _- \rightarrow \text{Just } s$
    - ▶  $\text{Nothing} \rightarrow \text{Nothing}$
  - ▶  $[[!e]] = \lambda s \rightarrow \text{case } [[e]] s \text{ of}$ 
    - ▶  $\text{Just } _- \rightarrow \text{Nothing}$
    - ▶  $\text{Nothing} \rightarrow \text{Just } s$

# Formal Definition of PEG

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- ▶ PEG  $G$  is  $\langle N, \Sigma, S, R \in N \rightarrow rhs \rangle$  where
- ▶  $rhs ::= \epsilon$ 
  - |  $A \in N$
  - |  $a \in \Sigma$
  - |  $rhs / rhs$
  - |  $rhs \; rhs$
  - |  $\&rhs$
  - |  $!rhs$
  - |  $rhs?$       (eqv. to  $X$  where  $X \leftarrow rhs/\epsilon$ )
  - |  $rhs^*$       (eqv. to  $X$  where  $X \leftarrow rhs \; X/\epsilon$ )
  - |  $rhs^+$       (eqv. to  $X$  where  $X \leftarrow rhs \; X/rhs$ )

## Example: A Non Context-Free Language

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- ▶  $\{a^n b^n c^n \mid n > 0\}$

is recognized by

- ▶  $S \leftarrow \&X \ a^* \ Y \ !a \ !b \ !c$
- ▶  $X \leftarrow aXb \ / \ ab$
- ▶  $Y \leftarrow bYc \ / \ bc$

# Example: C-Style Comment

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- ▶ C-Style Comment
- ▶ Comment  $\leftarrow /* ((! */) \text{Any})^* */$ 
  - ▶ (for readability, meta-symbols are colored)
- ▶ Though this is a regular language, it cannot be written this easy in conventional regex.

# Outline

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- ▶ Packrat Parsing Can Support More…
  - ▶ Syntactic predicates
- ▶ Full PEG
  - ▶ This is what is called “PEG” in the literature.
- ▶ Theoretical Properties of PEG
- ▶ PEG in Practice

# Theoretical Properties of PEG

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- ▶ Two Topics
- ▶ Properties of Languages Defined by PEG
- ▶ Relationship between PEG and predicate-free PEG

# Language Defined by PEG

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- ▶ For a parsing expression  $e$
- ▶ [Ford04]  $F(e) = \{w \in \Sigma^* \mid [[e]]w \neq \text{Nothing}\}$
- ▶ [BU73]  $B(e) = \{w \in \Sigma^* \mid [[e]]w = \text{Just } "\\""\}$
- ▶ [Redziejowski08]
  - ▶ R. R. Redziejowski, "Some Aspects of Parsing Expression Grammar", *Fundamenta Informaticae*(85), 2008
    - ▶ Investigation on concatenation  $[[e_1\ e_2]]$  of two PEGs
  - ▶  $S(e) = \{w \in \Sigma^* \mid \exists u. [[e]]wu = \text{Just } u\}$
  - ▶  $L(e) = \{w \in \Sigma^* \mid \forall u. [[e]]wu = \text{Just } u\}$

Properties of  $F(e) = \{w \in \Sigma^* \mid [[e]]w \neq \text{Nothing}\}$

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- ▶  $F(e)$  is context-sensitive
- ▶ Contains all deterministic CFL
- ▶ Trivially Closed under Boolean Operations
  - ▶  $F(e_1) \cap F(e_2) = F( (\&e_1)e_2 )$
  - ▶  $F(e_1) \cup F(e_2) = F( e_1 / e_2 )$
  - ▶  $\sim F(e) = F( !e )$
- ▶ Undecidable Problems
  - ▶ “ $F(e) = \Phi$ ”? is undecidable
    - ▶ Proof is similar to that of intersection emptiness of context-free languages
  - ▶ “ $F(e) = \Sigma^*$ ”? is undecidable
  - ▶ “ $F(e_1) = F(e_2)$ ”? is undecidable

Properties of  $B(e) = \{w \in \Sigma^* \mid [[e]]w = \text{Just } "\text{"}\}$

---

- ▶  $B(e)$  is context-sensitive
- ▶ Contains all deterministic CFL
  
- ▶ For predicate-free  $e_1, e_2$ 
  - ▶  $B(e_1) \cap B(e_2) = B(e_3)$  for some predicate-free  $e_3$
- ▶ For predicate-free & well-formed  $e_1, e_2$  where well-formed means that  $[[e]] s$  is either Just "" or Nothing
  - ▶  $B(e_1) \cup B(e_2) = B(e_3)$  for some pf&wf  $e_3$
  - ▶  $\sim B(e_1) = B(e_3)$  for some predicate-free  $e_3$
  
- ▶ Emptiness, Universality, and Equivalence is undecidable

Properties of  $B(e) = \{w \in \Sigma^* \mid [[e]]w = \text{Just } \text{""}\}$

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- ▶ Forms AFDL, i.e.,
  - ▶  $\text{markedUnion}(L_1, L_2) = aL_1 \cup bL_2$
  - ▶  $\text{markedRep}(L_1) = (aL_1)^*$
  - ▶  $\text{marked inverse GSM}$  (inverse image of a string transducer with explicit endmarker)
- ▶ [Chandler69] AFDL is closed under many other operations, such as  $\text{left-/right- quotients}$ ,  $\text{intersection with regular sets}$ , ...
  - ▶ W. J. Chandler, "Abstract Families of Deterministic Languages", STOC 1969

# Predicate Elimination

- ▶ Theorem:  $G = \langle N, \Sigma, S, R \rangle$  be a PEG such that  $F(S)$  does not contain  $\epsilon$ . Then there is an equivalent predicate-free PEG.
- ▶ Proof (Key Ideas):
  - ▶  $[[ \&e ]] = [[ !!e ]]$
  - ▶  $[[ !e C ]] = [[ (e Z / \epsilon) C ]]$  for  $\epsilon$ -free  $C$ 
    - ▶ where  $Z = (\sigma_1 / \dots / \sigma_n)Z / \epsilon$ ,  $\{\sigma_1, \dots, \sigma_n\} = \Sigma$

# Predicate Elimination

- ▶ Theorem: PEG is strictly more powerful than predicate-free PEG
- ▶ Proof:
  - ▶ We can show, for predicate-free  $e$ ,
    - ▶  $\forall w. ([\![e]\!]) "" = \text{Just } "" \Leftrightarrow [\![e]\!] w = \text{Just } w$  )
    - ▶ by induction on  $|w|$  and on the length of derivation
  - ▶ Thus we have
    - ▶  $"" \in F(S) \Leftrightarrow F(S) = \Sigma^*$
  - ▶ but this is not the case for general PEG (e.g.,  $S \leftarrow !a$ )

# Outline

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- ▶ What is PEG?
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# PEG in Practice

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- ▶ Two Topics
  - ▶ When is PEG useful?
  - ▶ Implementations

# When is PEG useful?

- ▶ When you want to unify lexer and parser
  - ▶ For packrat parsers, it is easy.
  - ▶ For LL(1) or LALR(1) parsers, it is not.

list<list<string>>

- ▶ Error in C++98, because >> is RSHIFT, not two closing angle brackets
- ▶ Ok in Java5 and C++1x, but with strange grammar

(\* nested (\* comment \*) \*)

s = “embedded code #{1+2+3} in string”

# Implementations

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- [Java](#):
  - [Rats!](#) by [Robert Grimm](#), a part of the [eXtensible Java PEG Compiler](#)
  - [ANTLR](#), a well-established parser generator using packrat parsing with LL parsing technique
  - [LGL](#), a dynamic PEG-based parser generator
- [Python](#):
  - The [pyparsing](#) monadic parsing combinator library has been updated
  - [Packrat parsing support](#) has also been implemented
- [Haskell](#):
  - [Frisby](#) by [John Meacham](#) is a monadic parser generator that supports dynamic specification of composition
  - [Pappy](#) by [Bryan Ford](#) is a simple prototype parser generator
- [C, C++](#):
  - The [Nanwhal](#) compiler suite by Gordon Tietz includes a PEG-based parser generator
  - The [PEG Template Library](#) for [C++0x](#) by [Ivan Tiefenbacher](#)
  - The [peg/leg](#) parser generator emphasizes simplicity and performance
- [C#](#): [NPEG](#) is a library providing objects to build PEG parsers
- [JavaScript](#): [OMeta](#) supports PEG-based pattern matching
- [Tcl](#): The new [grammar::peg](#) module supports grammar rewriting
- [Smalltalk](#): [OMeta](#) provides PEG-based pattern matching
- [Scheme](#): Tony Garnock-Jones has written [a parser generator](#) based on PEGs
- [Common Lisp](#): [CL-peg](#) by John Leuner supports PEGs
- [Lua](#): Roberto Ierusalimschy has provided [the LPEG library](#)
- [Ruby](#) now has the [Treetop](#) grammar description language

# Performance (Rats!)

- ▶ R. Grimm, “Better Extensibility through Modular Syntax”, PLDI 2006
- ▶ Parser Generator for PEG, used, e.g., for Fortress

System	Algorithm	Modules	Lex	AST	LoC
Rats!	PEG	9	—	—	790
SDF2	GLR	57	—	—	1,680
Elkhound	LALR/GLR	1	1	1	2,370
ANTLR	LL	1	1	—	1,280
JavaCC	LL	1	1	—	1,240

Experiments  
on Java1.4  
grammar,  
with sources  
of size  
0.7 ~ 70KB

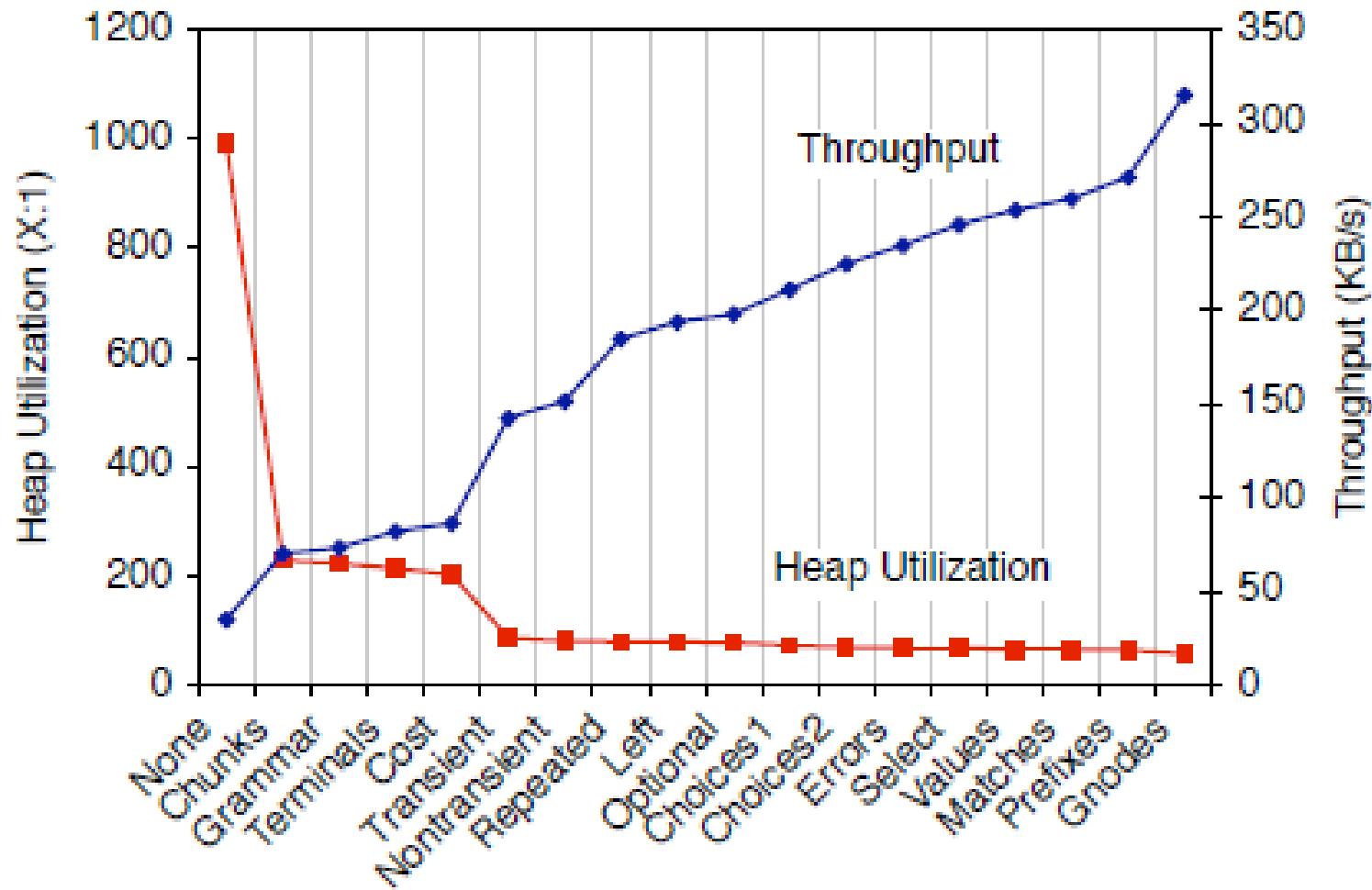
System	Recognizer		Parser	
	T-put	Heap Util.	T-put	Heap Util.
Rats!	518.0	51.5	317.0	58.0
SDF2	136.1	—	21.4	—
Elkhound	141.5	—	139.4	—
ANTLR	538.6	11.5	393.6	28.0
JavaCC	1,114.3	10.6	382.9	63.2

# PEG in Fortress Compiler

- ▶ Syntactic Predicates are widely used
  - ▶ (though I'm not sure whether it is essential, due to my lack of knowledge on Fortress…)

```
/* The operator "|->" should not be in the left-hand sides of map
   expressions and map/array comprehensions.
*/
String mapstoOp =
  !(("|->" w Expr (w mapsto / wr bar / w closecurly / w comma)) "|->" ;
/* The operator "<-" should not be in the left-hand sides of
   generator clause lists. */
String leftarrowOp = !("<-" w Expr (w leftarrow / w comma)) "<-";
```

# Optimizations in Rats!



# Summary

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- ▶ Parsing Expression Grammar (PEG) ...
- ▶ has prioritized choice  $e_1/e_2$ , rather than unordered choice  $e_1|e_2$ .
- ▶ has syntactic predicates  $\&e$  and  $!e$ , which can be eliminated if we assume  $\epsilon$ -freeness.
- ▶ might be useful for unified lexer-parser.
- ▶ can be parsed in  $O(n)$  time, by memoizing.